



DETAILS

Length: 1.230.000 keystrokes

Price in Italy: € 16,90

ISBN: 9788894218237

STEFANO GIROLA



Stefano Girola is an italian emerging writer.

IRIDIAMA

THE ADVENTURES OF GUNDAR BURNEMBER

Stefano Girola

Great fantasy novel with orcs, dwarves and men.

Iridiama is a magical material that mixes stone and metal.

Following the murder of one of their representatives. The orcs declare war to the dwarves and offer an arrangement to the humans. Their king's deputy, Vigo, tired to submit to the old king Harald's orders, decides to negotiate the deal with the leader of the orcs. The orcs kidnap princess Lena, to force the humans to side with them.

The representatives of the three factions find out about the ancient legend of the Iridiama, an indestructible material created in very ancient times by the dwarf Turok.

During dwarf Borin's coronation, in complicity with Vigo, the orcs enter the kingdom and take Gundar's friends, including Hala, and extort the dwarves, forcing them to track down the formula of Iridiama. The story is a combination of events that leads dwarves and orcs to face off in a great battle, and while Gundar discovers how to recreate Iridiama, Hala manages to escape from the orcs.

The dwarves win the final battle, thanks to the intervention of Gundar Burnember and his Iridiama axe. However, Doròg and Harald, the two old kings of men and dwarves, perish on the battlefield.